Three of the 12 Principles of Animation as described by Frank Thomas and Ollie Johnston in “Disney Animation, The Illusion of Life”

- Anticipation (action and reaction)
- Secondary action
- Squash & Stretch
• Squash & Stretch

• Anticipation (action and reaction)

• Staging

• Straight Ahead Action and Pose to Pose

• Follow Through and Overlapping Action

• Ease in and Out

• Arcs

• Secondary action

• Timing

• Exaggeration
Links:
http://www.frankanollie.com/

Preston Blair’s “Cartoon Animation”
http://www.freetoon.com/